

METODO DOS MÍNIMOS QUADRADOS

APROXIMAÇÃO POR EXCPONENCIAL :EXP(X)

```
[ > restart:
```

```
[ > with(plots):
```

```
[ > with(linalg):
```

```
Warning, new definition for norm
```

```
Warning, new definition for trace
```

```
[ > x1[0]:=-1:
```

```
[ > x2[0]:=-0.7:
```

```
[ > x3[0]:=-0.4:
```

```
[ > x4[0]:=-0.1:
```

```
[ > x5[0]:=0.2:
```

```
[ > x6[0]:=0.5:
```

```
[ > x7[0]:=0.8:
```

```
[ > x8[0]:=1.0:
```

COLOCANDO OS PESOS w_i UNIFORMES

```
[ > w1[0]:=1.;
```

```
[ > w2[0]:=1.;
```

```
[ > w3[0]:=1.;
```

```
[ > w4[0]:=1.;
```

```
[ > w5[0]:=1.;
```

```
[ > w6[0]:=1.;
```

```
[ > w7[0]:=1.;
```

```
[ > w8[0]:=1.;
```

VALOR DA FUNÇÃO NOS PONTOS

```
[ > f1[0]:=36.547:
```

```
[ > f2[0]:=17.264:
```

```
[ > f3[0]:=8.155:
```

```
[ > f4[0]:=3.852:
```

```
[ > f5[0]:=1.820:
```

```
[ > f6[0]:=0.86:
```

```
[ > f7[0]:=0.406:
```

```
[ > f8[0]:=0.246:
```

```
[ > N:=8;
```

```
[ > F:= vector([f1[0],f2[0], f3[0], f4[0],f5[0],f6[0],f7[0],f8[0]]);
```

```
          N:= 8
```

```
          F := [36.547, 17.264, 8.155, 3.852, 1.820, .86, .406, .246]
```

```
[ > X:=vector([x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]);
```

```
[ >
```

```
          X := [-1, -.7, -.4, -.1, .2, .5, .8, 1.0]
```

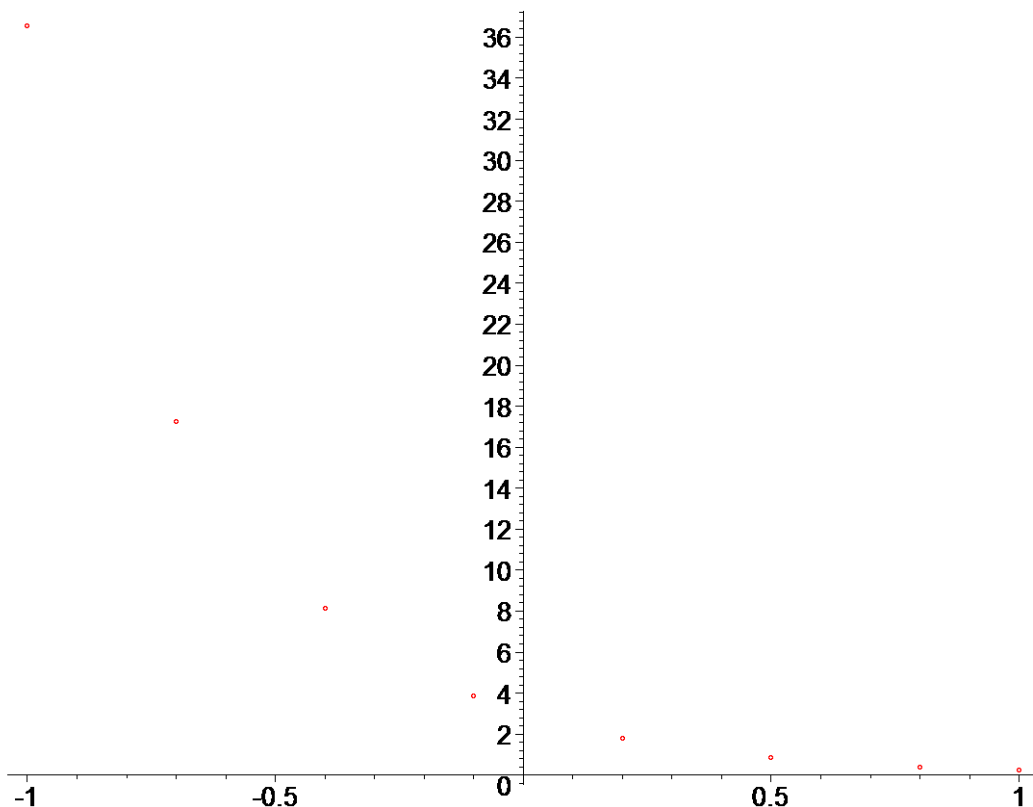
```
[ >
```

```
[ > VRAP1:= [[ X[i], F[i]] $i=1..8];
```

```
          plot(VRAP1,style=point,symbol=circle);
```

```
VRAP1 := [[-1, 36.547], [-.7, 17.264], [-.4, 8.155], [-.1, 3.852], [.2, 1.820], [.5, .86],
```

```
          [.8, .406], [1.0, .246]]
```



O DIAGRAMA SUGERE QUE A FUNÇÃO A SER ESCOLHIDA É UMA EXPONENCIAL DA FORMA

$$\text{Phi}(x) = a \cdot \exp\{-bx\}. \quad G(x) = \ln(\text{Phi}(x)) = \ln(a) - bx = \alpha_1 + \alpha_2 \cdot x$$

PROCESSO DE LINEARIZAÇÃO $g(x) = \ln(f(x))$

```
> g1[0]:=ln(36.547):
```

```
> g2[0]:=ln(17.264):
```

```
> g3[0]:=ln(8.155):
```

```
> g4[0]:=ln(3.852):
```

```
> g5[0]:=ln(1.820):
```

```
> g6[0]:=ln(0.86):
```

```
> g7[0]:=ln(0.406):
```

```
> g8[0]:=ln(0.246):
```

```
> N:=8;
```

```
> G:= vector([g1[0],g2[0], g3[0], g4[0],g5[0],g6[0],g7[0],g8[0]]);
```

```
          N:= 8
```

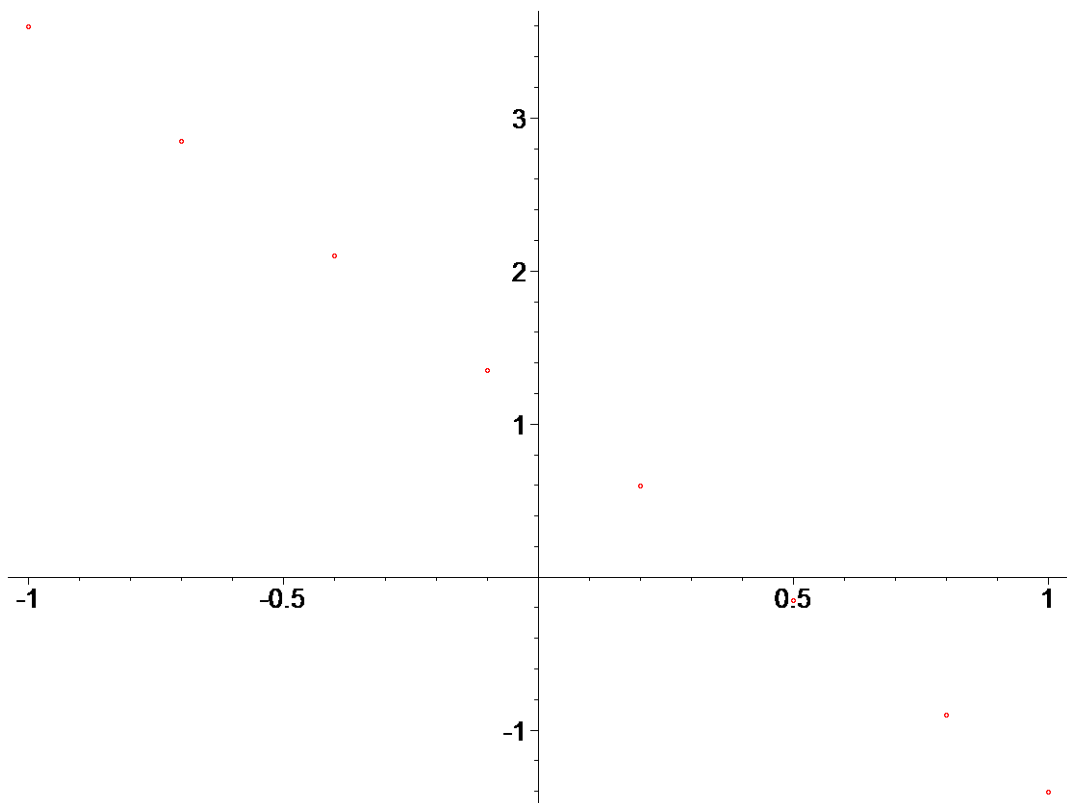
```
G := [3.598599103, 2.848623409, 2.098631236, 1.348592494, .5988365011, -.1508228897,
      -.9014021194, -1.402423743]
```

```
> X:=vector([x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]);
```

```
          X := [-1, -.7, -.4, -.1, .2, .5, .8, 1.0]
```

```
> VRAP2:= [[ X[i], G[i]] $i=1..8];
      plot(VRAP2,style=point,symbol=circle);
```

```
VRAP2 := [[-1, 3.598599103], [-.7, 2.848623409], [-.4, 2.098631236], [-.1, 1.348592494],
          [.2, .5988365011], [.5, -.1508228897], [.8, -.9014021194], [1.0, -1.402423743]]
```



CALCULANDO INICIALMENTE A RETA QUE MELHOR AJUSTA OS PONTOS

```

> X[1]:=
  array(1..8,[x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]);
> a11:=w1[0]+w2[0]+w3[0]+w4[0]+w5[0]+w6[0]+w7[0]+w8[0];
> a12:=w1[0]*x1[0]+w2[0]*x2[0]+w3[0]*x3[0]+w4[0]*x4[0]+w5[0]*x5[0]
  +w6[0]*x6[0]+w7[0]*x7[0]+w8[0]*x8[0];
> a21:=a12:
> a22:=w1[0]*x1[0]^2+w2[0]*x2[0]^2+w3[0]*x3[0]^2+w4[0]*x4[0]^2+w5[0]
  *x5[0]^2+w6[0]*x6[0]^2+w7[0]*x7[0]^2+w8[0]*x8[0]^2;
> b1:=w1[0]*g1[0]+w2[0]*g2[0]+w3[0]*g3[0]+w4[0]*g4[0]+w5[0]*g5[0]+
  w6[0]*g6[0]+w7[0]*g7[0]+w8[0]*g8[0];
> b2:=w1[0]*g1[0]*x1[0]+w2[0]*g2[0]*x2[0]+w3[0]*g3[0]*x3[0]+w4[0]*
  g4[0]*x4[0]+w5[0]*g5[0]*x5[0]+w6[0]*g6[0]*x6[0]+w7[0]*g7[0]*x7[0]
  +w8[0]*g8[0]*x8[0];

```

REGRESSÃO LINEAR: APROXIMANDO OS PONTOS PELO POLINÔMIO DE GRAU 1.

```

> A1:=matrix(2,2,[[a11,a12],[a21,a22]]);

```

$$A1 := \begin{bmatrix} 8 & .3 \\ .3 & 3.59 \end{bmatrix}$$

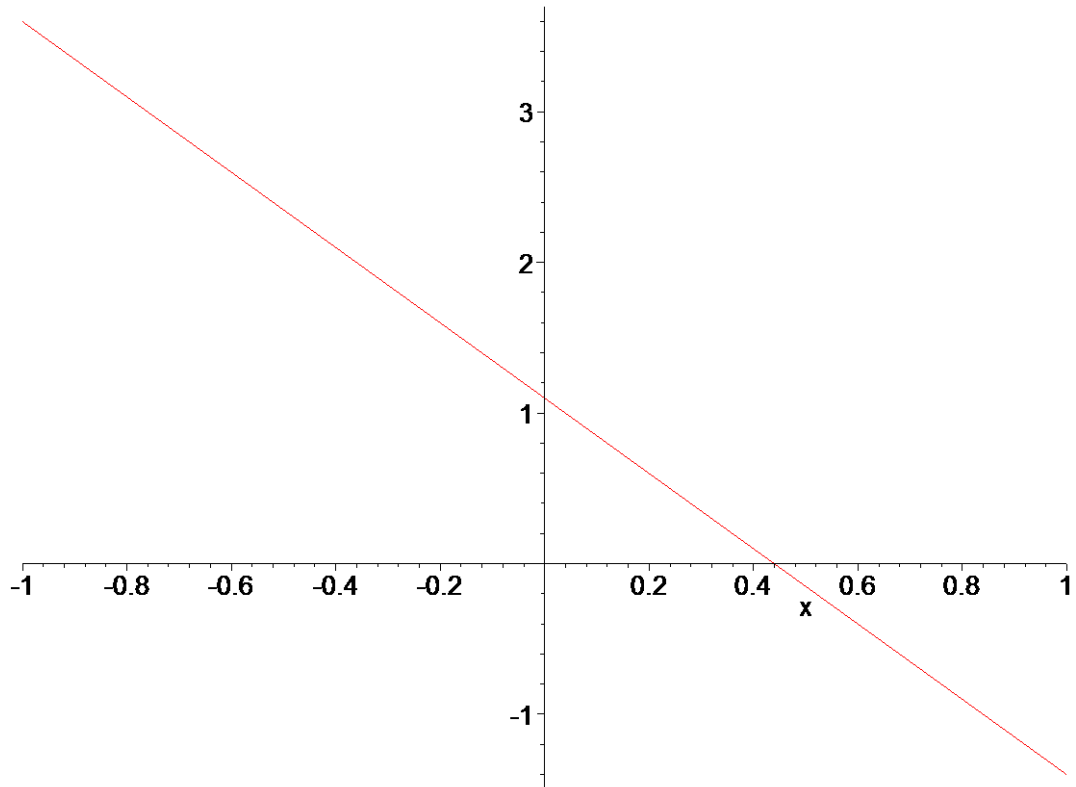
```

> B1:=vector(2,[b1,b2]);
> det(A1);

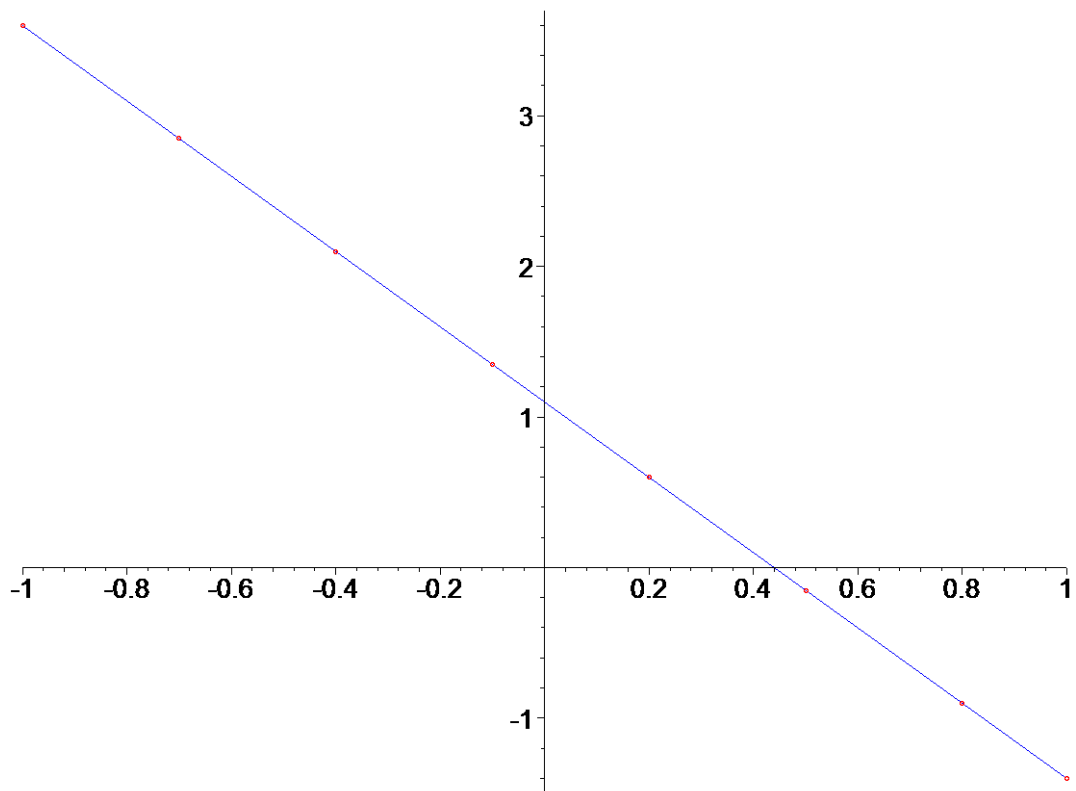
```

$$B1 := [8.038633988, -8.646136816]$$

```
[ > C1:=linsolve(A1,B1);  
      CI := [1.098586695, -2.500198559]  
[ >  
[ > phi1(x):=(C1[1]+C1[2]*x);  
      phi1(x) := 1.098586695 - 2.500198559 x  
[ >  
[ > plot([phi1(x)], x=-1.0..1.0, color=[red], style=[line]);
```



```
[ > gr1:=plot(phi1(x), x=-1.0..1.0, color=[blue],style=[line]):  
[ > display(plot([VRAP2],style=[point],symbol=circle),gr1);
```



CALCULO DO FUNÇÃO EXPONENCIAL

```
> a:=exp(C1[1]);
```

$a := 2.999923220$

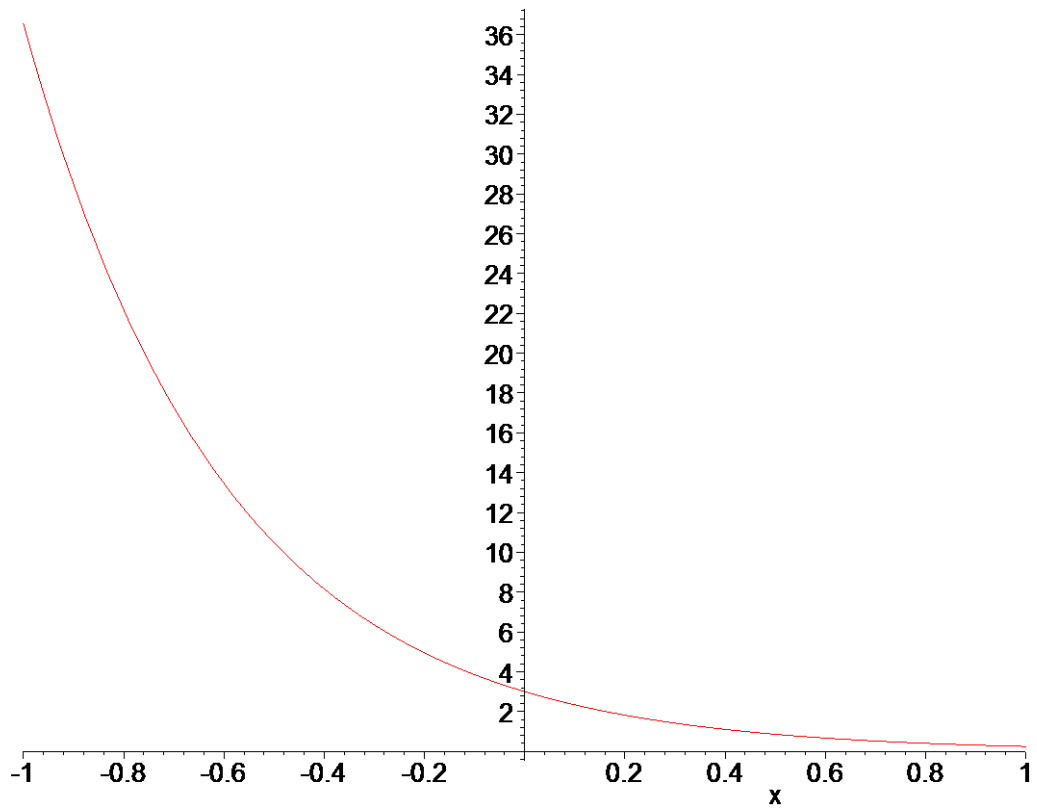
```
> b:=-C1[2];
```

$b := 2.500198559$

```
> w(x):=a*exp(-b*x);
```

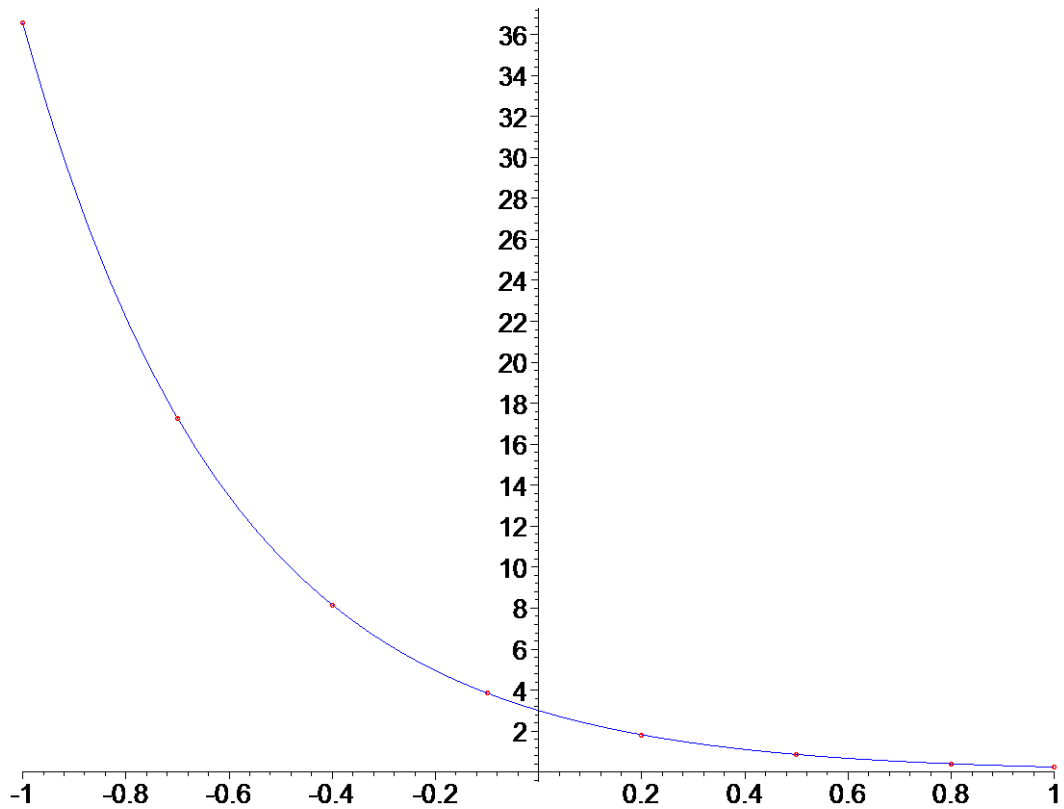
$w(x) := 2.999923220 e^{(-2.500198559 \cdot x)}$

```
> plot([w(x)], x=-1.0..1.0, color=[red], style=[line]);
```



```
> gr2:=plot(w(x), x=-1.0..1.0, color=[blue],style=[line]):
```

```
> display(plot([VRAP1],style=[point],symbol=circle),gr2);
```



```
>
```

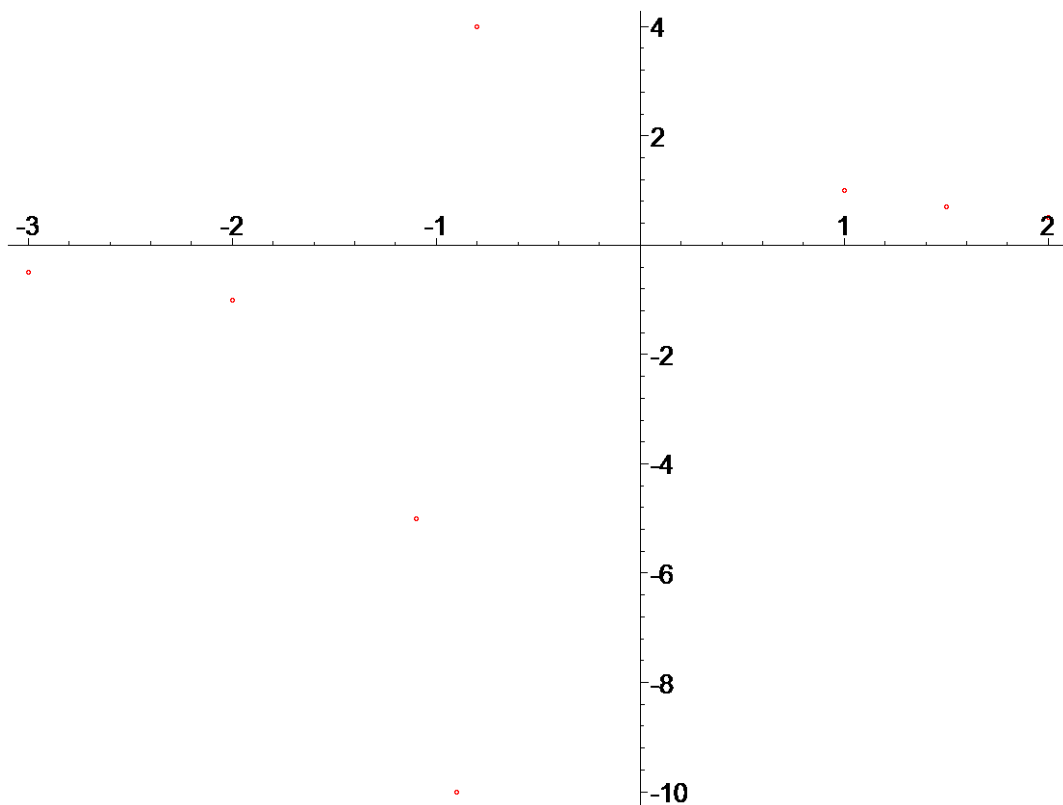
```
HIPÉRBOLE ; Phi(x)= 1/(a + b*x)
```

```
> x1[0]:=-3:
```

```

[ > x2[0]:=-2.0:
[ > x3[0]:=-1.1:
[ > x4[0]:=-0.9:
[ > x5[0]:=-0.8:
[ > x6[0]:=1.0:
[ > x7[0]:=1.5:
[ > x8[0]:=2.0:
[ COLOCANDO OS PESOS W_i UNIFORMES
[ > w1[0]:=1;;
[ > w2[0]:=1;;
[ > w3[0]:=1;;
[ > w4[0]:=1;;
[ > w5[0]:=1;;
[ > w6[0]:=1;;
[ > w7[0]:=1;;
[ > w8[0]:=1;;
[ VALOR DA FUNÇÃO NOS PONTOS
[ > f1[0]:=-0.5:
[ > f2[0]:=-1.0:
[ > f3[0]:=-5.0:
[ > f4[0]:=-10.0:
[ > f5[0]:=4.0:
[ > f6[0]:=1.0:
[ > f7[0]:=0.7:
[ > f8[0]:=0.5:
[ > N:=8;
[ > F:= vector([f1[0],f2[0], f3[0], f4[0],f5[0],f6[0],f7[0],f8[0]]);
[                                     N:= 8
[                                     F := [-.5, -1.0, -5.0, -10.0, 4.0, 1.0, .7, .5]
[ > X:=vector([x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]);
[ >
[                                     X := [-3, -2.0, -1.1, -.9, -.8, 1.0, 1.5, 2.0]
[ > VRAP3:= [[ X[i], F[i]] $i=1..8];
[   plot(VRAP3,style=point,symbol=circle);
VRAP3 :=
[[ -3, -.5], [-2.0, -1.0], [-1.1, -5.0], [-.9, -10.0], [-.8, 4.0], [1.0, 1.0], [1.5, .7], [2.0, .5]]

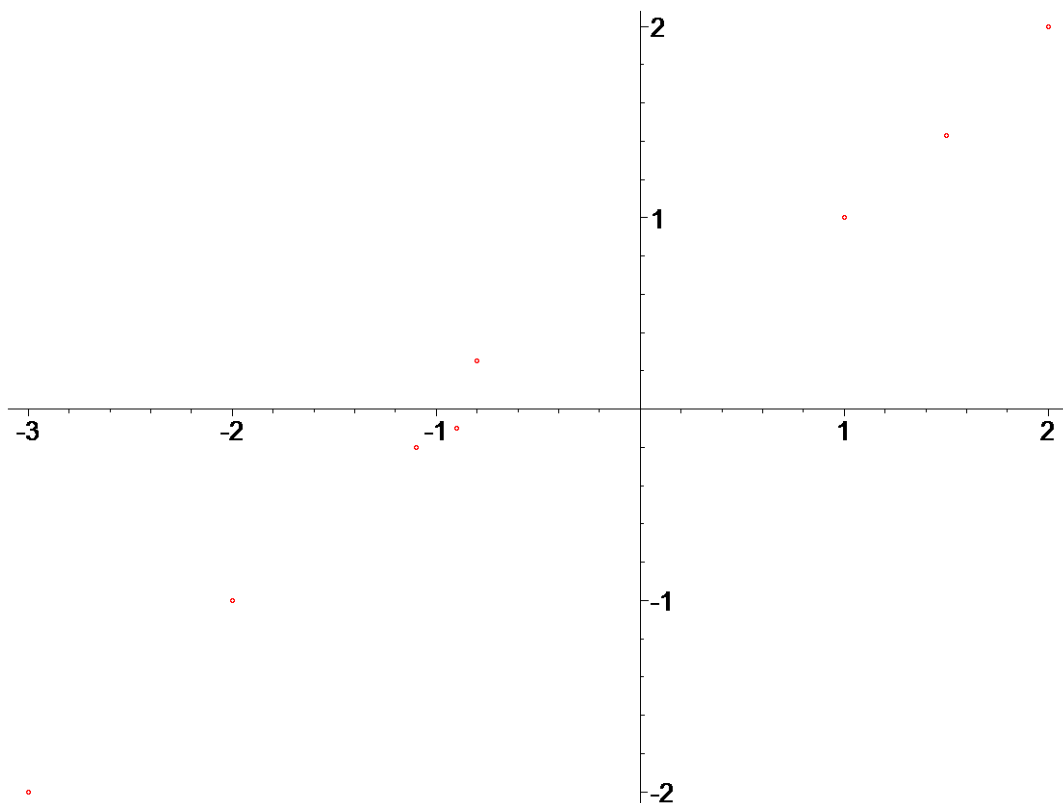
```



```

[ U(x) = 1/Phi(x) = (a + b*x)
[ > g1[0]:=1/f1[0]:
[ > g2[0]:=1/f2[0]:
[ > g3[0]:=1/f3[0]:
[ > g4[0]:=1/f4[0]:
[ > g5[0]:=1/f5[0]:
[ > g6[0]:=1/f6[0]:
[ > g7[0]:=1/f7[0]:
[ > g8[0]:=1/f8[0]:
[ > N:=8;
[ > G:= vector([g1[0],g2[0], g3[0], g4[0],g5[0],g6[0],g7[0],g8[0]]);
[                                     N:= 8
[ G := [-2.000000000, -1.000000000, -.2000000000, -.1000000000, .2500000000, 1.000000000,
[       1.428571429, 2.000000000]
[ > X:=vector([x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]);
[                                     X := [-3, -2.0, -1.1, -.9, -.8, 1.0, 1.5, 2.0]
[ >
[ > VRAP4:= [[ X[i], G[i]] $i=1..8];
[       plot(VRAP4,style=point,symbol=circle);
[ VRAP4 := [[-3, -2.000000000], [-2.0, -1.000000000], [-1.1, -.2000000000],
[         [-.9, -.1000000000], [-.8, .2500000000], [1.0, 1.000000000], [1.5, 1.428571429],
[         [2.0, 2.000000000]]

```

OBSERVE QUE O DIAGRAMA DA INVERSA PODE SER APROXIMADO POR UMA RETA

$$\text{Phi}(x) = \alpha_1 + \alpha_2 * x$$

Note que iremos aproximar $(x, g(x)) = (x, 1/f(x))$

```

> X[1] :=
  array(1..8, [x1[0], x2[0], x3[0], x4[0], x5[0], x6[0], x7[0], x8[0]]);
> a11 := w1[0] + w2[0] + w3[0] + w4[0] + w5[0] + w6[0] + w7[0] + w8[0];
> a12 := w1[0] * x1[0] + w2[0] * x2[0] + w3[0] * x3[0] + w4[0] * x4[0] + w5[0] * x5[0]
  + w6[0] * x6[0] + w7[0] * x7[0] + w8[0] * x8[0];
> a21 := a12;
> a22 := w1[0] * x1[0]^2 + w2[0] * x2[0]^2 + w3[0] * x3[0]^2 + w4[0] * x4[0]^2 + w5[0]
  * x5[0]^2 + w6[0] * x6[0]^2 + w7[0] * x7[0]^2 + w8[0] * x8[0]^2;
> b1 := w1[0] * g1[0] + w2[0] * g2[0] + w3[0] * g3[0] + w4[0] * g4[0] + w5[0] * g5[0] +
  w6[0] * g6[0] + w7[0] * g7[0] + w8[0] * g8[0];
> b2 := w1[0] * g1[0] * x1[0] + w2[0] * g2[0] * x2[0] + w3[0] * g3[0] * x3[0] + w4[0] *
  g4[0] * x4[0] + w5[0] * g5[0] * x5[0] + w6[0] * g6[0] * x6[0] + w7[0] * g7[0] * x7[0]
  + w8[0] * g8[0] * x8[0];

```

REGRESSÃO LINEAR: APROXIMANDO OS PONTOS PELO POLINÔMIO DE GRAU 1.

```

> A2 := matrix(2, 2, [[a11, a12], [a21, a22]]);

```

$$A2 := \begin{bmatrix} 8 & -3.3 \\ -3.3 & 22.91 \end{bmatrix}$$

```

> B2 := vector(2, [b1, b2]);

```

```

> det(A2);

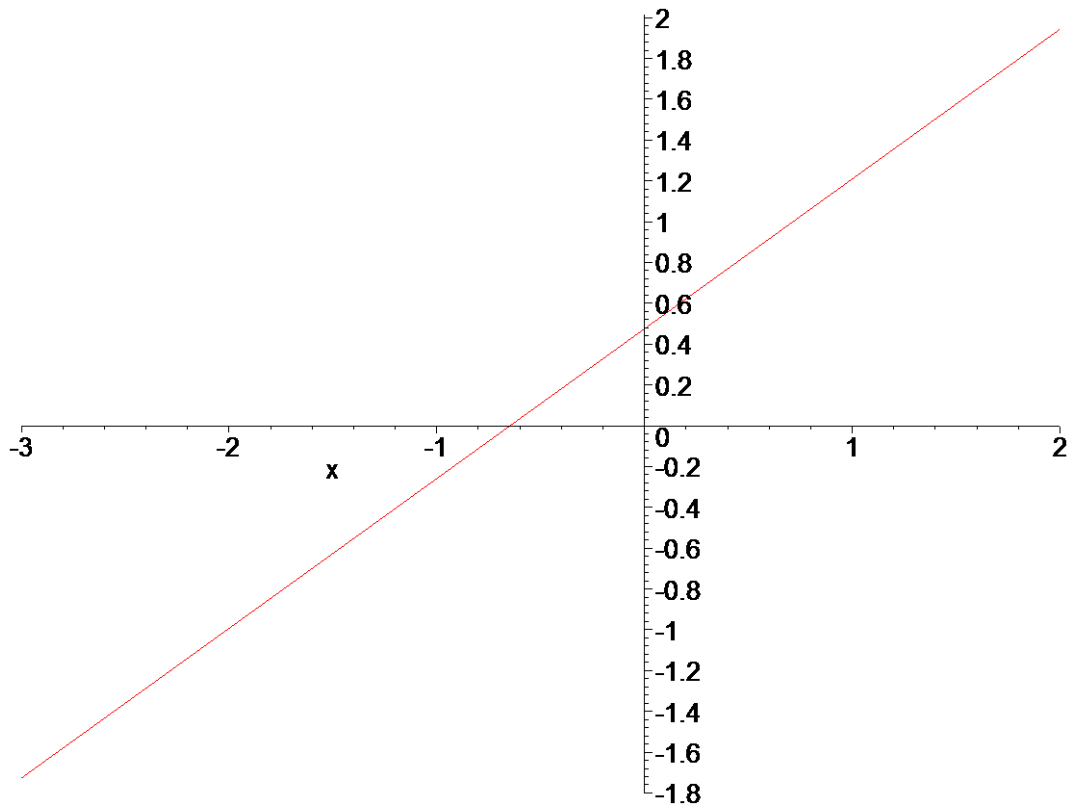
```

$$B2 := [1.378571429, 15.25285714]$$

```

> C2:=linsolve(A2,B2);
                                C2 := [.4751870758, .7342197508]
> phi2(x):=(C2[1]+C2[2]*x);
                                 $\phi_2(x) := .4751870758 + .7342197508 x$ 
> plot([phi2(x)], x=-3.0..2.0, color=[red], style=[line]);

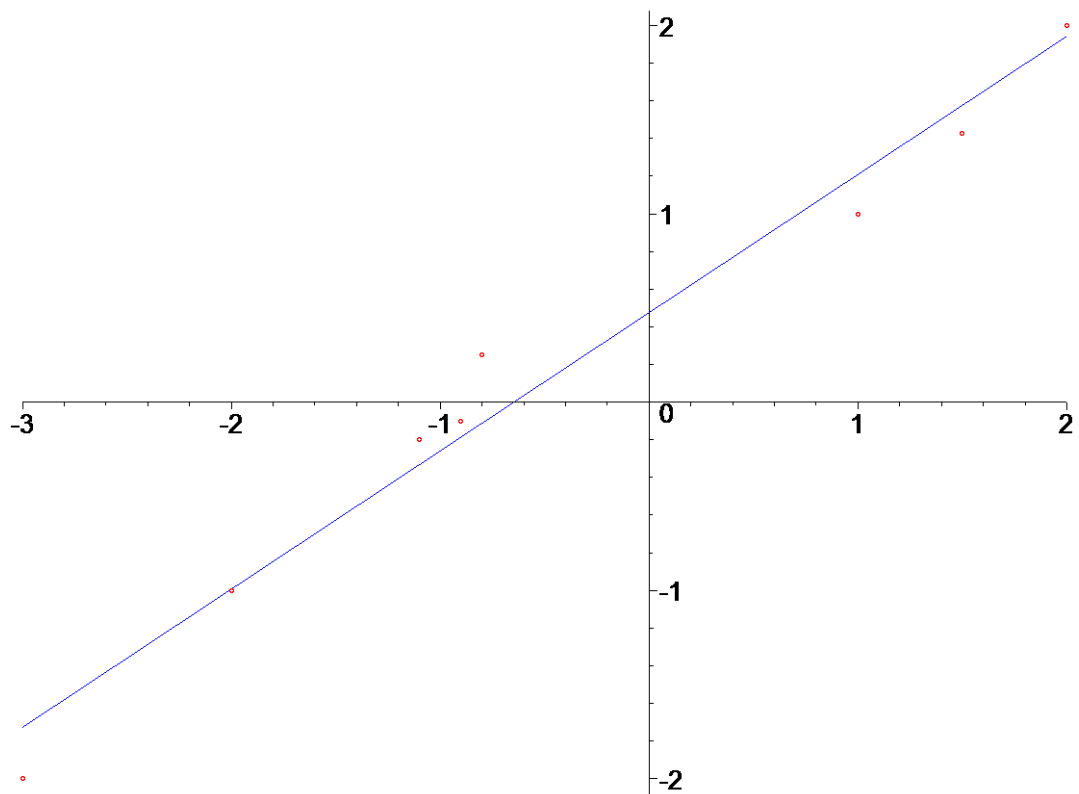
```



```

> gr2:=plot(phi2(x), x=-3.0..2.0, color=[blue],style=[line]):
> display(plot([VRAP4],style=[point],symbol=circle),gr2);

```



CALCULO DA HIPÉRBOLE

```
> a1:=C2[1];
```

```
a1 := .4751870758
```

```
> a2:=C2[2];
```

```
a2 := .7342197508
```

```
> phi2(x):=(C2[1]+C2[2]*x);
```

```
φ2(x) := .4751870758 + .7342197508 x
```

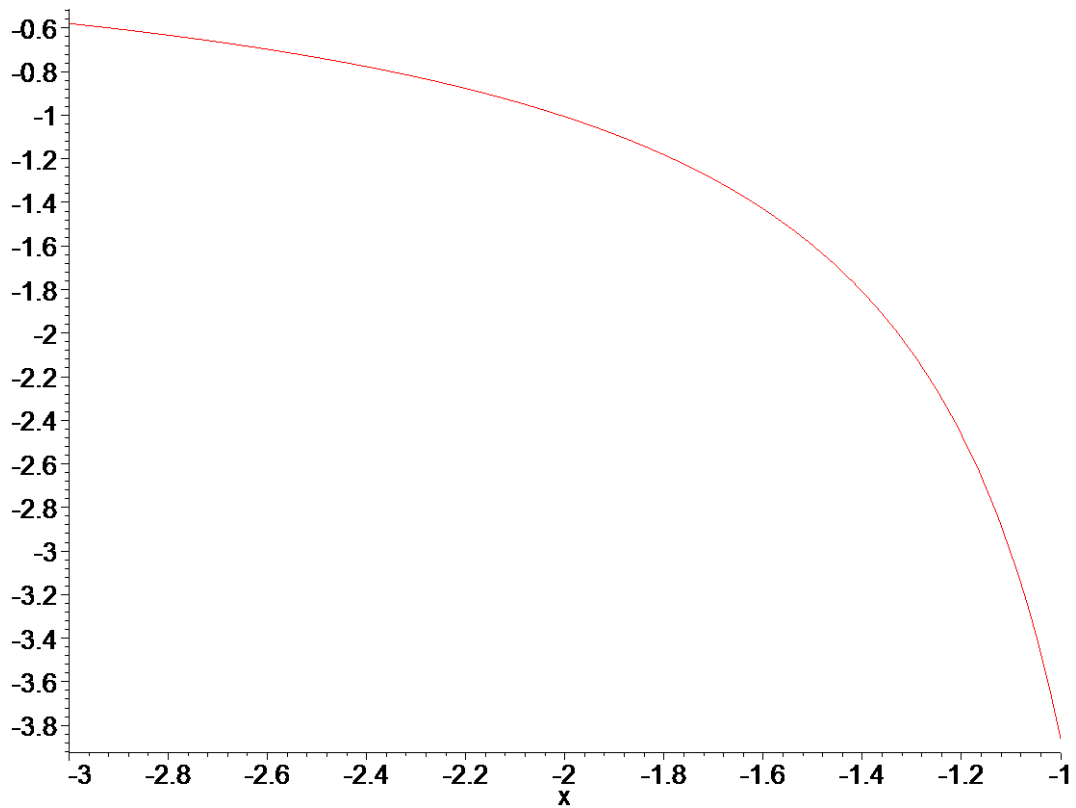
```
> phi3(x):=1/phi2(x);
```

$$\phi_3(x) := \frac{1}{.4751870758 + .7342197508 x}$$

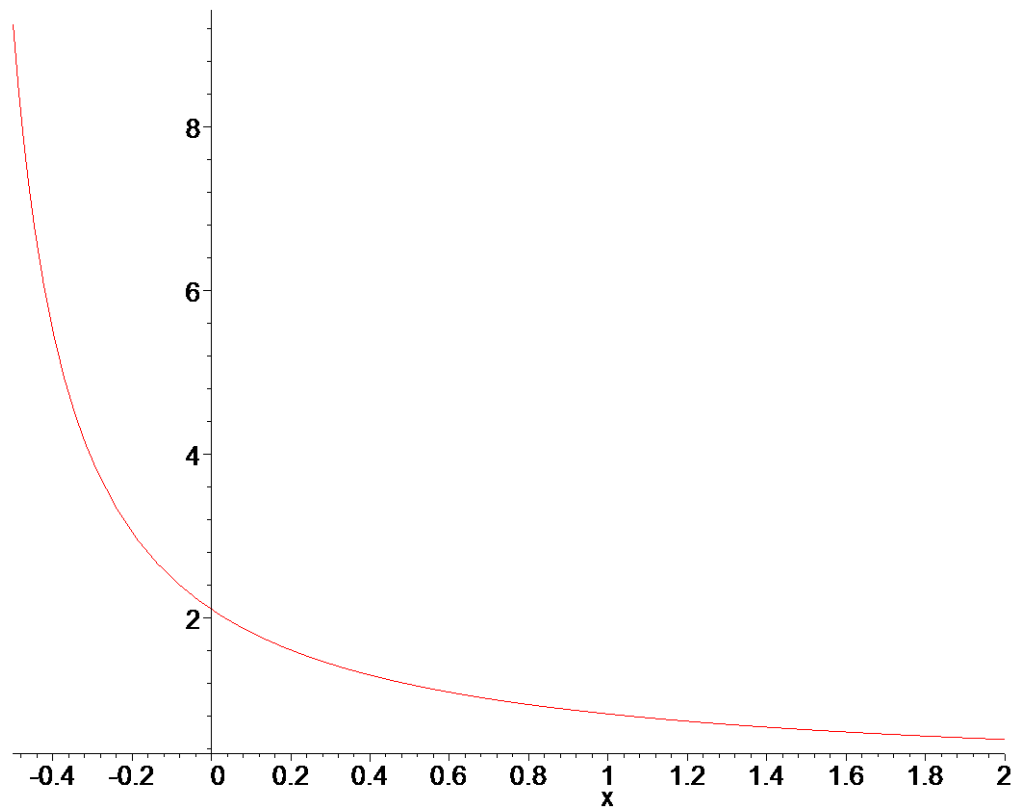
```
> z:=-C2[1]/C2[2];
```

```
z := -.6472000723
```

```
> plot([phi3(x)], x=-3.0..-1.0, color=[red], style=[line]);
```



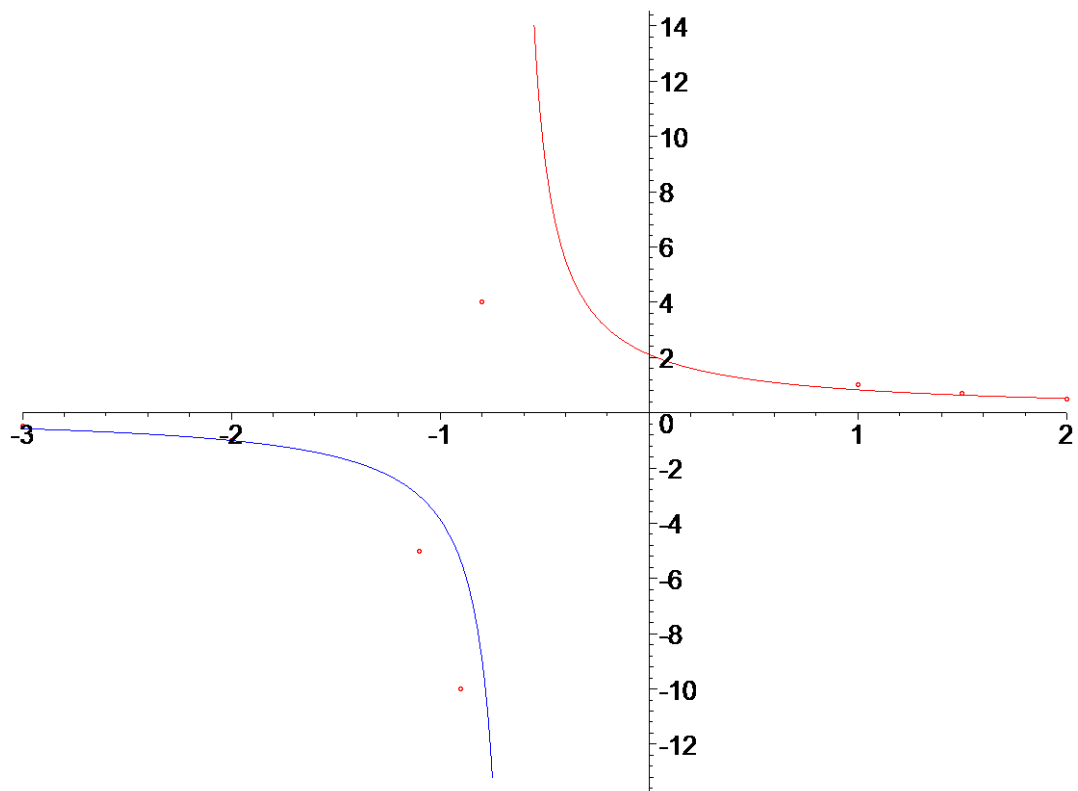
```
> plot([phi3(x)], x=-0.5..2.0, color=[red], style=[line]);
```



```
> gr6:=plot(phi3(x), x=-3.0..-0.75, color=[blue],style=[line]):
```

```
> gr7:=plot(phi3(x), x=-0.55..2.0, color=[red],style=[line]):
```

```
> display(plot([VRAP3],style=[point],symbol=circle),gr6,gr7);
```



CURVA GEOMÉTRICA $w(x)=a*x^b$, $b=2,3,4$

$\ln(w(x))=\ln(a)+b*(\ln(x))$, observe que nesse caso $\varphi_1(x)=1$, mas $\varphi_2(x)=\ln(x)$

$v(y)=\alpha + \beta*y$

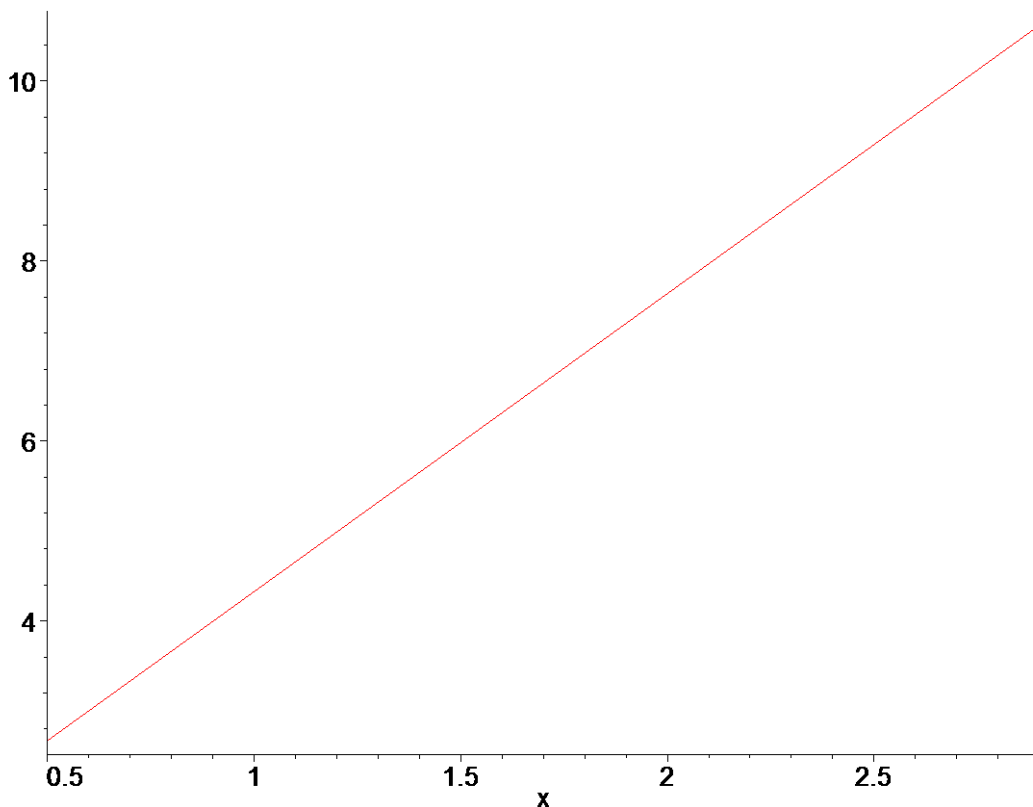
```
[ >
[ > x1[0]:=0.5:
[ > x2[0]:=0.7:
[ > x3[0]:=0.9:
[ > x4[0]:=1.1:
[ > x5[0]:=1.5:
[ > x6[0]:=1.7:
[ > x7[0]:=2.1:
[ > x8[0]:=2.9:
[ > f1[0]:=0.24:;
[ > f2[0]:=0.75:
[ > f3[0]:=3.25:
[ > f4[0]:=3.5:
[ > f5[0]:=9.9:
[ > f6[0]:=15.20:
[ > f7[0]:=31.15:
[ > f8[0]:=93.4:
[ >
[ > a11:=w1[0]+w2[0]+w3[0]+w4[0]+w5[0]+w6[0]+w7[0]+w8[0]:;
[ > a12:=w1[0]*ln(x1[0])+w2[0]*ln(x2[0])+w3[0]*ln(x3[0])+w4[0]*ln(x4
[0])+w5[0]*ln(x5[0])+w6[0]*ln(x6[0])+w7[0]*ln(x7[0])+w8[0]*ln(x8
[0]):;
[ > a21:=a12:
```

```

> a22:=w1[0]*ln(x1[0])^2+w2[0]*ln(x2[0])^2+w3[0]*ln(x3[0])^2+w4[0]
*ln(x4[0])^2+w5[0]*ln(x5[0])^2+w6[0]*ln(x6[0])^2+w7[0]*ln(x7[0])
^2+w8[0]*ln(x8[0])^2;;
> b1:=w1[0]*ln(f1[0])+w2[0]*ln(f2[0])+w3[0]*ln(f3[0])+w4[0]*ln(f4[
0])+w5[0]*ln(f5[0])+w6[0]*ln(f6[0])+w7[0]*ln(f7[0])+w8[0]*ln(f8[
0]);;
> b2:=w1[0]*ln(f1[0])*ln(x1[0])+w2[0]*ln(f2[0])*ln(x2[0])+w3[0]*ln
(f3[0])*ln(x3[0])+w4[0]*ln(f4[0])*ln(x4[0])+w5[0]*ln(f5[0])*ln(x
5[0])+w6[0]*ln(f6[0])*ln(x6[0])+w7[0]*ln(f7[0])*ln(x7[0])+w8[0]*
ln(f8[0])*ln(x8[0]);;
>
REGRESSÃO LINEAR: APROXIMANDO OS PONTOS PELO POLINÔMIO DE GRAU 1.

> A3:=matrix(2,2,[[a11,a12],[a21,a22]]);
                A3 :=  $\begin{bmatrix} 8 & 1.682868980 \\ 1.682868980 & 2.757903170 \end{bmatrix}$ 
> B3:=vector(2,[b1,b2]);
> det(A3);
                B3 := [13.70615531, 10.84242876]
                    19.23117736
> C3:=linsolve(A3,B3);
                C3 := [1.016779254, 3.310965589]
>
> phi3(x):=(C3[1]+C3[2]*x);
                 $\phi_3(x) := 1.016779254 + 3.310965589 x$ 
> plot([phi3(x)], x=0.5..2.9, color=[red], style=[line]);

```

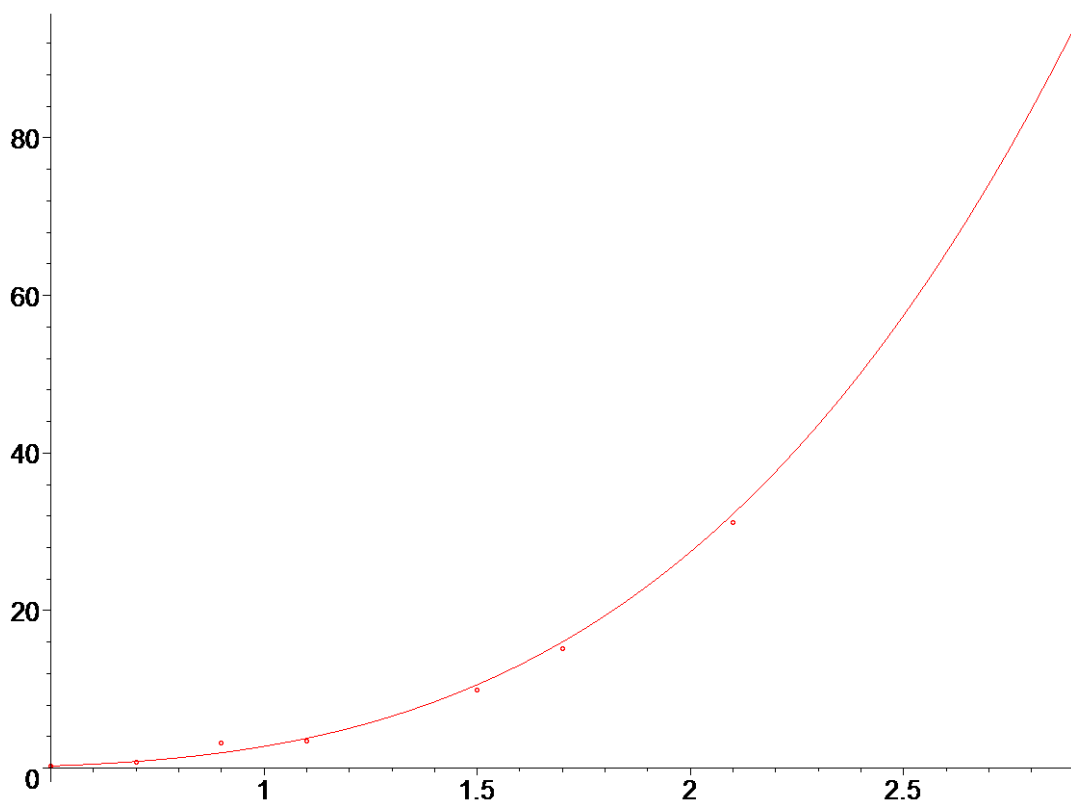


DA FORMA GEOMETRICA: $y=a*x^b$. Aplicando o logaritmo neperiano tem se $\ln(y)=\ln(a)+b*\ln(x)$ que pode ser escrito $z=\alpha+b*t$. Calculada a reta Z então encontra-se a forma geométrica fazendo a mudança; $a=\exp(\alpha)$, $b=b$

```

> alpha:=exp(C3[1]);
                                alpha := 2.764277376
> H(x):=alpha*x^(C3[2]);
                                H(x) := 2.764277376 x3.310965589
> gr8:=plot([H(x)], x=0.5..2.9, color=[red], style=[line]):
> N:=8;
> F:= vector([f1[0],f2[0], f3[0], f4[0],f5[0],f6[0],f7[0],f8[0]]);
                                N:= 8
                                F := [.24, .75, 3.25, 3.5, 9.9, 15.20, 31.15, 93.4]
> X:=vector([x1[0],x2[0],x3[0],x4[0],x5[0],x6[0],x7[0],x8[0]]):;
> VRAP8:= [[ X[j], F[j]] $j=1..8];
plot(VRAP8,style=point,symbol=circle):;
VRAP8 :=
[[.5, .24], [.7, .75], [.9, 3.25], [1.1, 3.5], [1.5, 9.9], [1.7, 15.20], [2.1, 31.15], [2.9, 93.4]]
> display(plot([VRAP8],style=[point],symbol=circle),gr8);

```



POLINÔMIOS ORTOGONAIS

Ajuste de curvas por polinômios de grau 1 e 2.

Recorrência: $P_{i+1} = (x - \alpha_{i+1})P_i + \beta_i P_{i-1}$

POLINÔMIOS DE GRAU 1

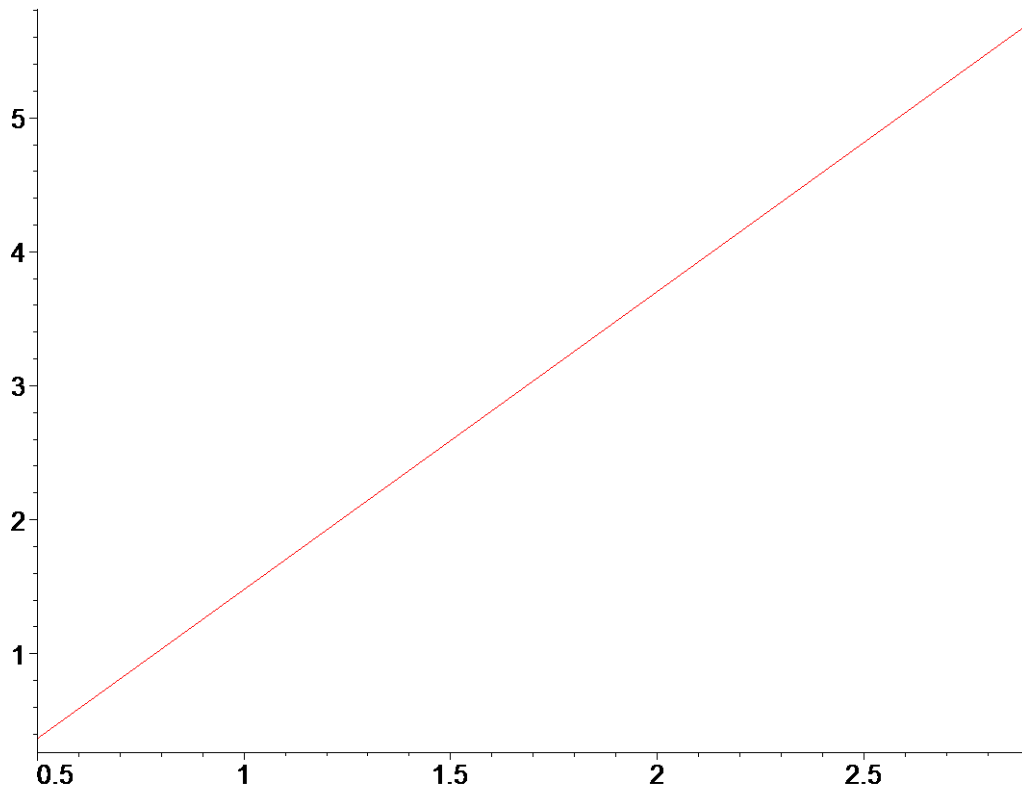
```
[ > x[1]:=0.5:;
[ > x[2]:=0.7:
[ > x[3]:=0.9:
[ > x[4]:=1.1:
[ > x[5]:=1.5:
[ > x[6]:=1.7:
[ > x[7]:=2.1:
[ > x[8]:=2.9:
[ > f[1]:=0.24:;
[ > f[2]:=0.75:
[ > f[3]:=1.25:
[ > f[4]:=1.5:
[ > f[5]:=2.9:
[ > f[6]:=3.20:
[ > f[7]:=4.15:
[ > f[8]:=5.4:
[ > m:=8:
[ > P_0:=1;
```



```

[ >
[ > P_1:=x-(1/m)*(x[1]+x[2]+x[3]+x[4]+x[5]+x[6]+x[7]+x[8]);
      P_1 := x - 1.425000000
[ > b1:=f[1]+f[2]+f[3]+f[4]+f[5]+f[6]+f[7]+f[8];
      b1 := 19.39
[ > b2:=f[1]*(x[1]-1.425)+f[2]*(x[2]-1.425)+f[3]*(x[3]-1.425)+f[4]*(
      x[4]-1.425)+f[5]*(x[5]-1.425)+f[6]*(x[6]-1.425)+f[7]*(x[7]-1.425
      )+f[8]*(x[8]-1.425);
      b2 := 9.95425
[ > a22:=0:
[ > for i from 1 to 8 do
[ >
[ > a11:=i;
[ > a22:=a22+(x[i]-1.425)^2;
[ > od;
[ > a_0:=b1/a11;
      a_0 := 2.423750000
[ > a_1:=b2/a22;
      a_1 := 2.224413408
[ >
[ > Q1(x):=a_0+a_1*P_1;
      Q1(x) := -.746039106 + 2.224413408 x
[ >
[ >
[ > z4:=plot([Q1(x)], x=0.5..2.9, color=[blue], style=[line]):
[ > plot([Q1(x)], x=0.5..2.9, color=[red], style=[line]);

```



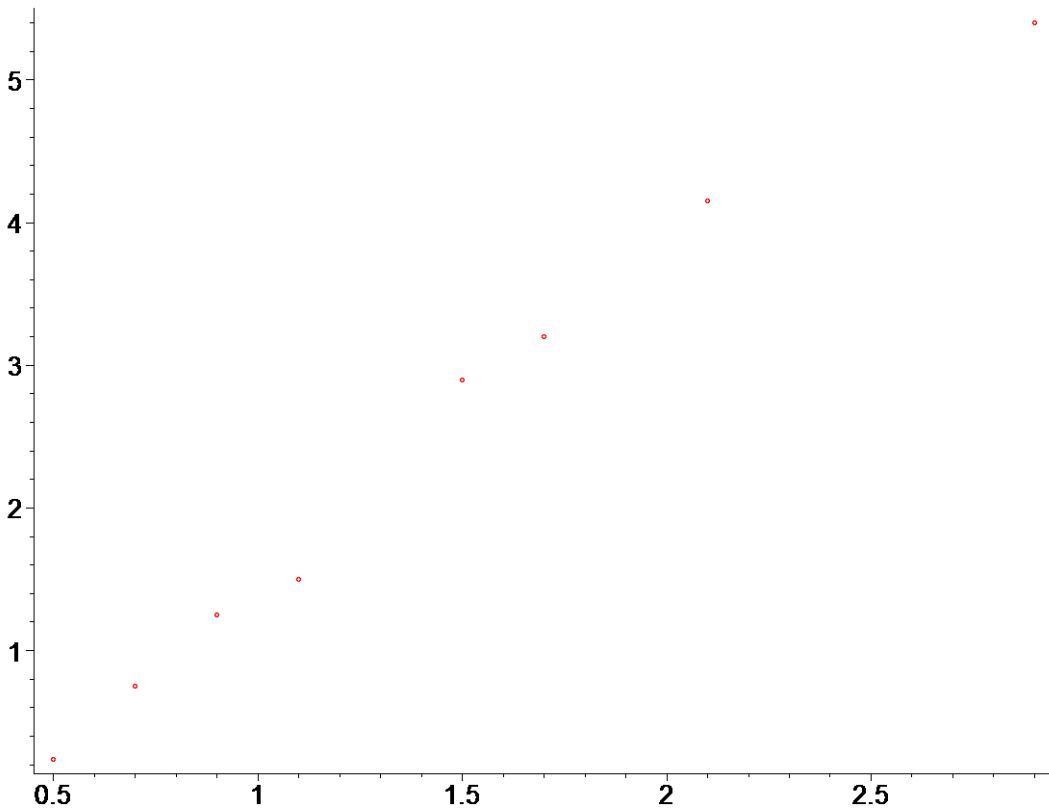
```

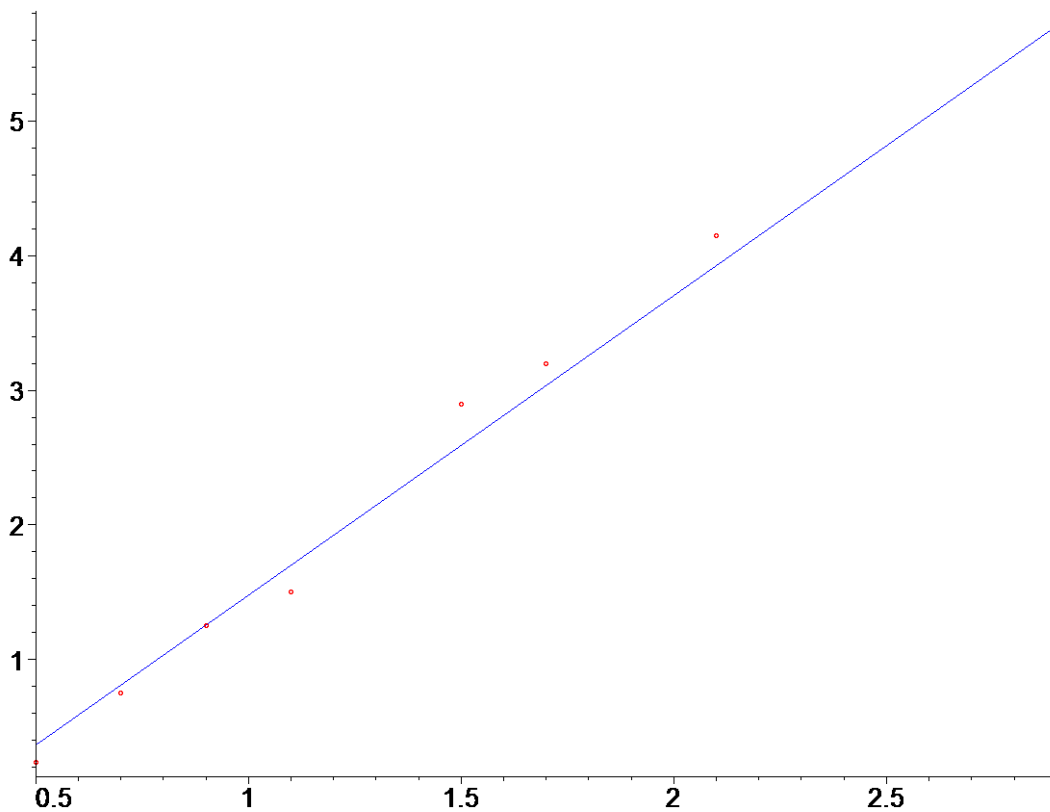
> N:=8;
                                     N:= 8
>
> L:= vector([f[1],f[2], f[3], f[4],f[5],f[6],f[7],f[8]]);
                                     L := [.24, .75, 1.25, 1.5, 2.9, 3.20, 4.15, 5.4]
> X:=vector([x[1],x[2],x[3],x[4],x[5],x[6],x[7],x[8]]);
                                     X := [.5, .7, .9, 1.1, 1.5, 1.7, 2.1, 2.9]
> ZZ:= [[ X[j], L[j]] $j=1..8];

ZZ :=
[[.5, .24], [.7, .75], [.9, 1.25], [1.1, 1.5], [1.5, 2.9], [1.7, 3.20], [2.1, 4.15], [2.9, 5.4]]
> plot(ZZ,style=point,symbol=circle);

> display(plot([ZZ],style=[point],symbol=circle),z4);

```





POLINÔMIO DE GRAU 2

USANDO POLINÔMIOS ORTOGONAIS

Recorrência: $P_{i+1} = (x - \alpha_{i+1})P_i + \beta_i P_{i-1}$

> **BETA0:=0;**

BETA0 := 0

> **BETA:=BETA0;**

BETA := 0

> **ALPHA0:=0;**

ALPHA0 := 0

> **ALPHA1:=ALPHA0;**

ALPHA1 := 0

> **Q1 := x ->-.746039106+2.224413408*x;**

Q1 := x → -0.746039106 + 2.224413408 x

>

>

> **for i from 1 to N do**

> **BETA0:=BETA0+(x[i]*(x[i]-1.425000000)):**

> **ALPHA0:=ALPHA0+(x[i]*(x[i]-1.425000000)^2):**

> **ALPHA1:=ALPHA1+(x[i]-1.425)^2:**

>

>

>

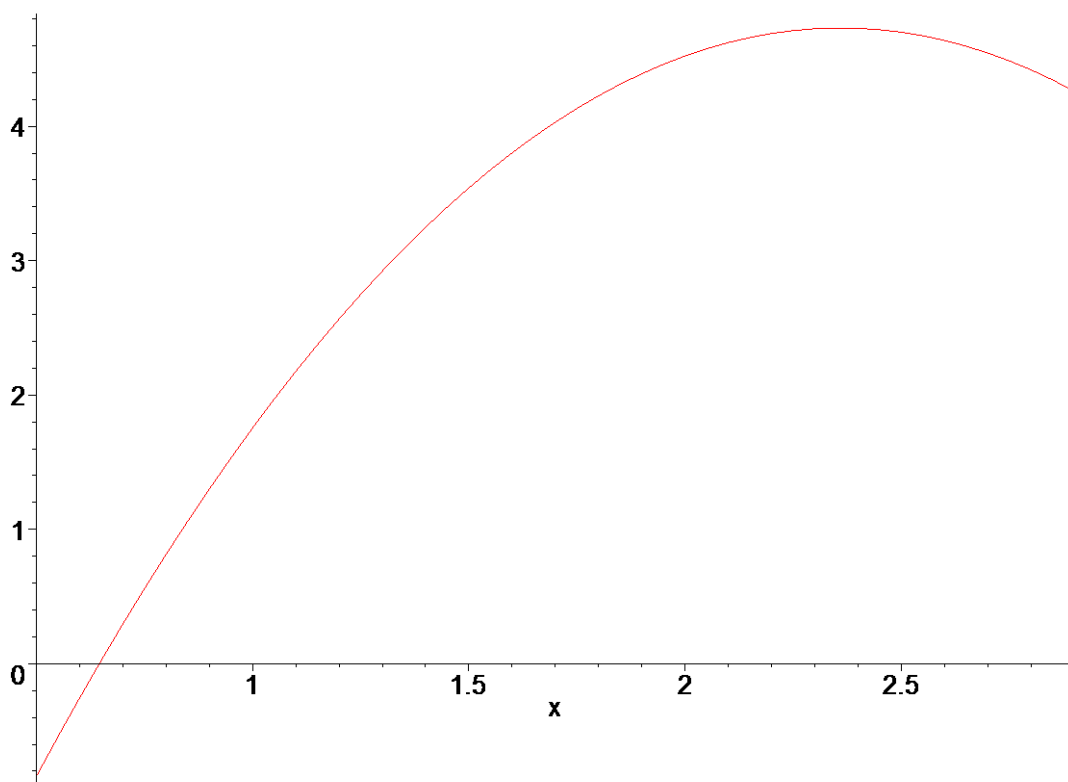
> **od;**

> **BETA1:=(1/N)*BETA0;**

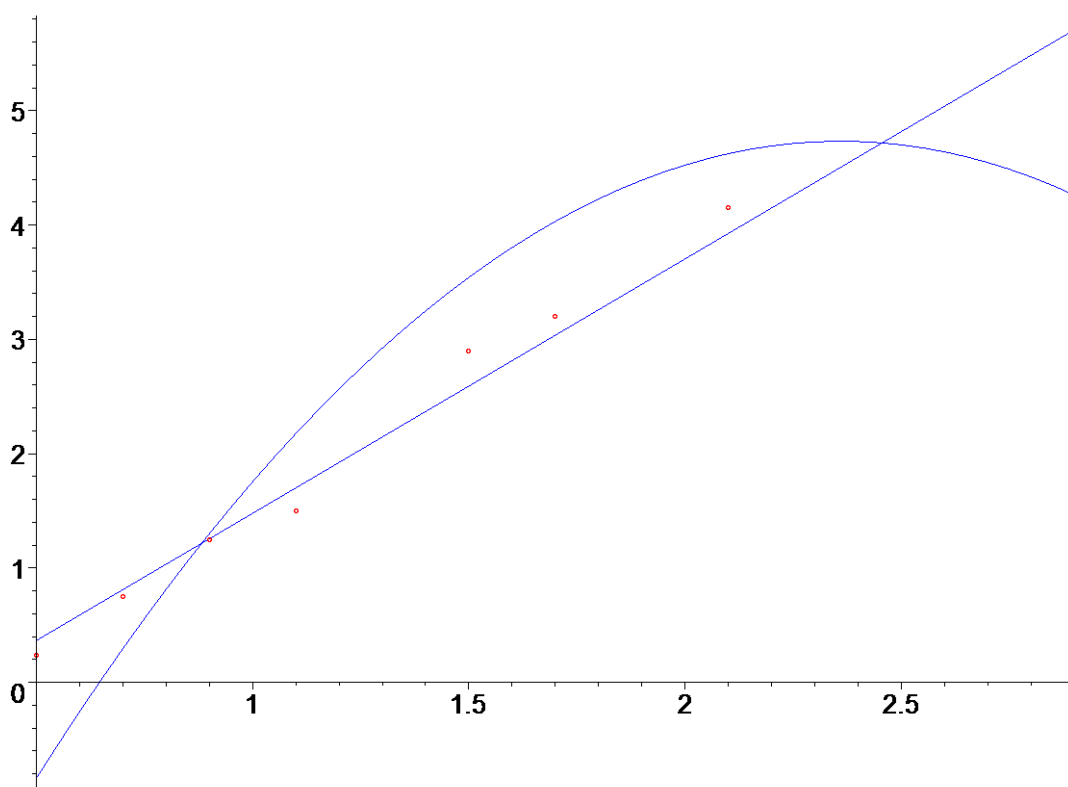
```

[          BETA1 := .5593750000
[ > ALPHA2:=ALPHA0/ALPHA1;
[          ALPHA2 := 1.913547486
[ > P_0:=1;
[          P_0 := 1
[ >
[ > P_1:=x-(1/m)*(x[1]+x[2]+x[3]+x[4]+x[5]+x[6]+x[7]+x[8]);
[          P_1 := x - 1.425000000
[ > P_2:=(x-ALPHA2)*P_1-BETA1*P_0;
[          P_2 := (x - 1.913547486) (x - 1.425000000) - .5593750000
[ > evalf(%);
[          (x - 1.913547486) (x - 1.425000000) - .5593750000
[ > P2 := x ->(x-1.913547486)*(x-1.425000000)-.5593750000;
[          P2 := x → (x - 1.913547486) (x - 1.425000000) - .5593750000
[          >
[ > a33:=0:
[ > b3:=0:
[ > for i from 1 to 5 do
[ >
[ >
[ > a33:=a33+(P2(x[i]))^2;
[ > b3:=b3+f[i]*(P2(x[i]));
[ > od:;
[ >
[ >
[ > f33:=a33;
[          f33 := 1.098737643
[ > a_2:=b3/a33;
[          a_2 := -1.609827118
[ >
[ > Q2(x):=a_0+a_1*P_1+a_2*P_2;
[ Q2(x) :=
[ .1544579381 + 2.224413408 x - 1.609827118 (x - 1.913547486) (x - 1.425000000)
[ >
[ >
[ > zb:=plot([Q2(x)], x=0.5..2.9, color=[blue], style=[line]):
[ >
[ > plot([Q2(x)], x=0.5..2.9, color=[red], style=[line]);

```



```
> display(plot([ZZ],style=[point],symbol=circle),z4,zb);
```



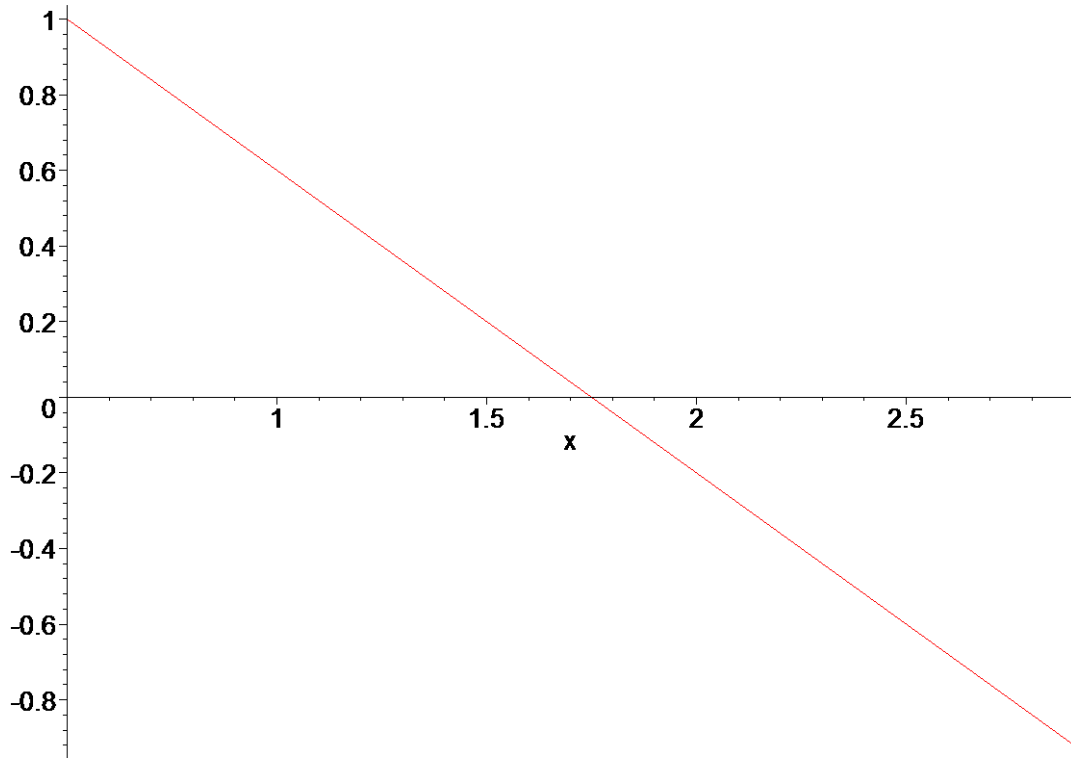
FAZENDO UM TESTE EM POLINOMIOS ORTOGONAIS

```
[ > x[1]:=0.0:;
[ > x[2]:=0.25:
[ > x[3]:=0.5:
[ > x[4]:=0.75:
```

```

[ > x[5]:=1.0:
[ >
[ > f[1]:=1.0:;
[ > f[2]:=2.0:
[ > f[3]:=1.0:
[ > f[4]:=0.0:
[ > f[5]:=1.0:
[ >
[ > m:=5:
[ > P_0:=1;
[
[ P_0 := 1
[ >
[ > P_1:=x-(1/m)*(x[1]+x[2]+x[3]+x[4]+x[5]);
[
[ P_1 := x - .5000000000
[ > b1:=f[1]+f[2]+f[3]+f[4]+f[5];
[
[ b1 := 5.0
[ > b2:=f[1]*(x[1]-0.5)+f[2]*(x[2]-0.5)+f[3]*(x[3]-0.5)+f[4]*(x[4]-0
[ .5)+f[5]*(x[5]-0.5);
[
[ b2 := -.500
[ > a22:=0:
[ > for i from 1 to 5 do
[ >
[ > a11:=i;
[ > a22:=a22+(x[i]-0.5)^2;
[ > od:;
[ > a_0:=b1/a11;
[
[ a_0 := 1.000000000
[ > a_1:=b2/a22;
[
[ a_1 := -.8000000000
[ >
[ > Q1(x):=a_0+a_1*P_1;
[
[ Q1(x) := 1.400000000 - .8000000000 x
[ >
[ > z4:=plot([Q1(x)], x=0..1.0, color=[blue], style=[line]):
[ > plot([Q1(x)], x=0.5..2.9, color=[red], style=[line]);

```



```
> N:=5;
```

```
N:= 5
```

```
>
```

```
> L:= vector([f[1],f[2], f[3], f[4],f[5]]);
```

```
L := [1.0, 2.0, 1.0, 0, 1.0]
```

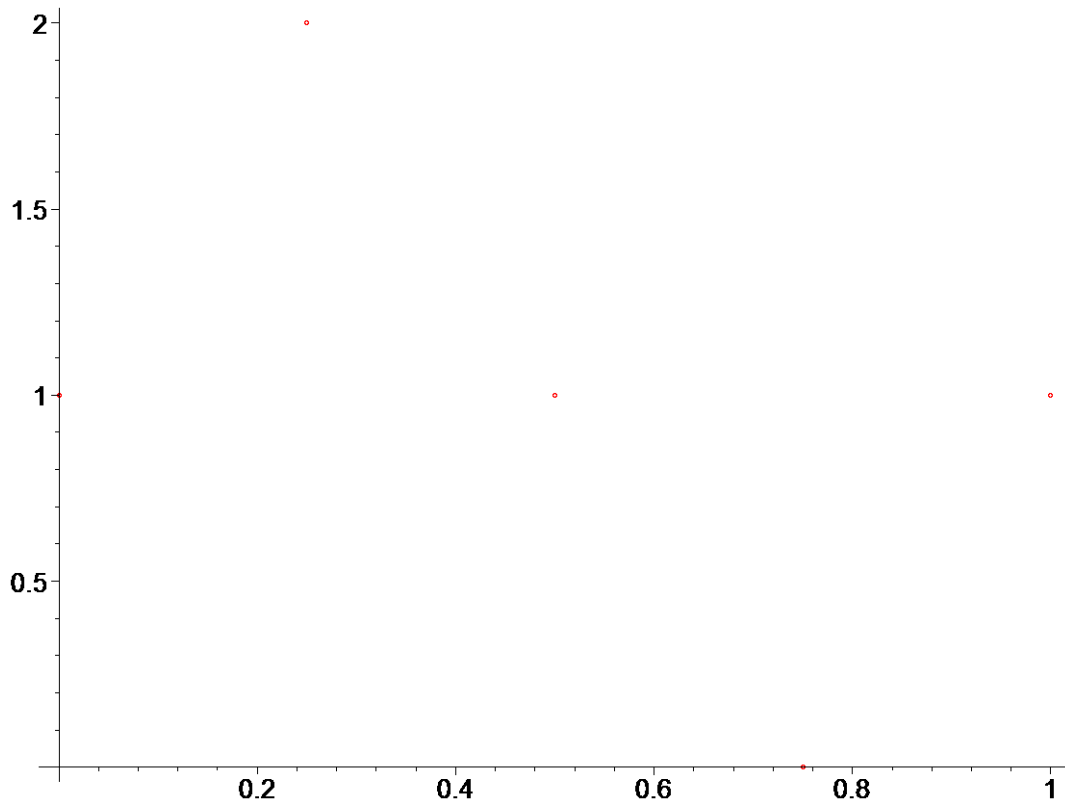
```
> X:=vector([x[1],x[2],x[3],x[4],x[5]]);
```

```
X := [0, .25, .5, .75, 1.0]
```

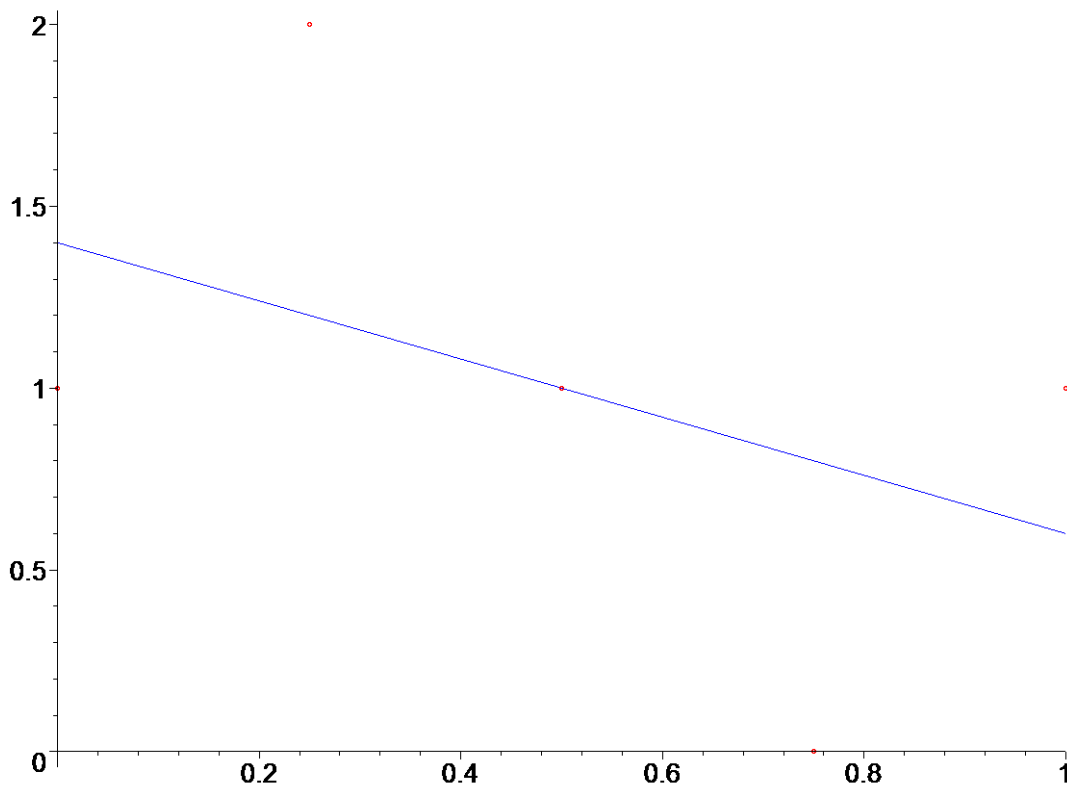
```
> ZZ1:= [[ X[j], L[j]] $j=1..5];
```

```
ZZ1 := [[0, 1.0], [.25, 2.0], [.5, 1.0], [.75, 0], [1.0, 1.0]]
```

```
> plot(ZZ1,style=point,symbol=circle);
```



```
> display(plot([ZZ1],style=[point],symbol=circle),z4);
```



POLINÔMIO DE GRAU 2

USANDO POLINÔMIOS ORTOGONAIS

Recorrência: $P_{i+1} = (x - \alpha_{i+1})P_i + \beta_i P_{i-1}$

```
> BETA0:=0;
```



```

[                                     BETA0 := 0
[ > N:=5;
[                                     N:= 5
[ > BETA:=BETA0;
[                                     BETA := 0
[ > ALPHA0:=0;
[                                     ALPHA0 := 0
[ > ALPHA1:=ALPHA0;
[                                     ALPHA1 := 0
[ > P1 := x ->x-.5000000000;
[                                     P1 := x → x - .5000000000
[ > for i from 1 to N do
[ > BETA0:=BETA0+(x[i]*(x[i]-0.5));
[ > ALPHA0:=ALPHA0+(x[i]*(x[i]-0.5)^2):
[ > ALPHA1:=ALPHA1+(x[i]-0.5)^2:
[ > od:;
[ > BETA1:=(1/N)*BETA0;
[                                     BETA1 := .1250000000
[ > ALPHA2:=ALPHA0/ALPHA1;
[                                     ALPHA2 := .5000000000
[ > P1:=x-0.5;
[                                     P1 := x - .5
[ > P2:=(x-ALPHA2)*P1-BETA1;
[                                     P2 := (x - .5000000000) (x - .5) - .1250000000
[ > P2 := x ->(x-0.5)*(x-0.5)-0.125;
[                                     P2 := x → (x - .5)2 - .125

```

OS POLINÔMIOS ORTOGONAIS SÃO: P0=1, P1 e P2

```

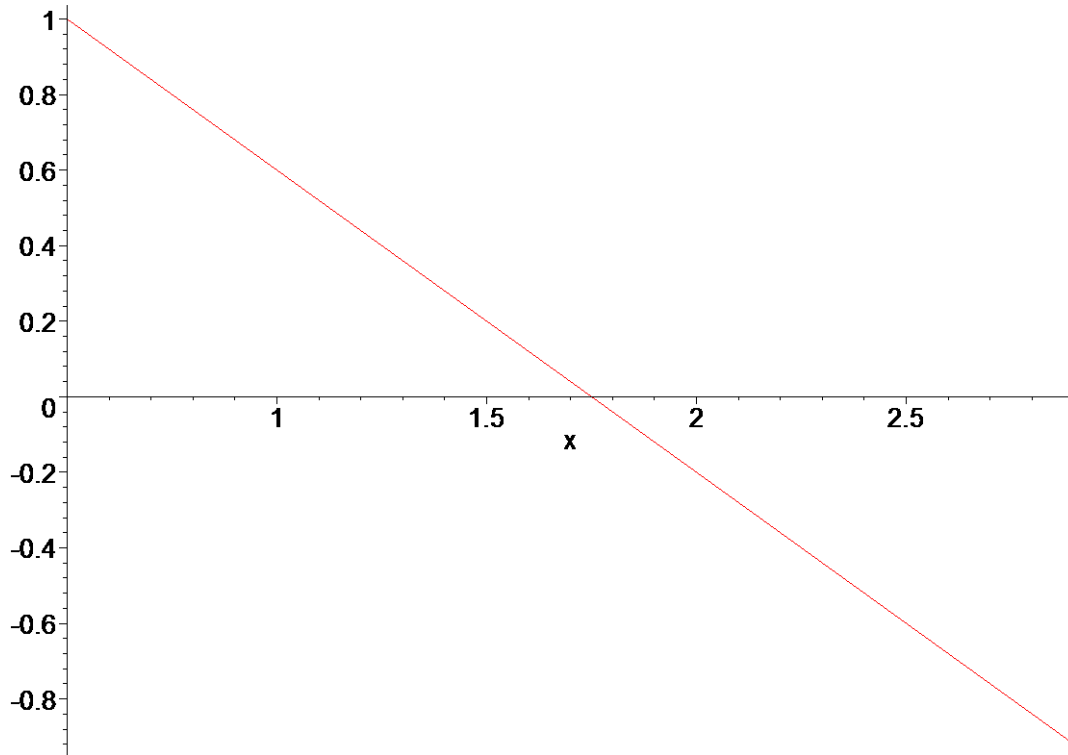
[ > b3:=0;;
[ > a33:=0:
[ > for i from 1 to 5 do
[ >
[ >
[ > a33:=a33+(P2(x[i]))^2;
[ > b3:=b3+f[i]*(P2(x[i]));
[ > od:;
[ >
[ >
[ > f33:=a33;
[                                     f33 := .05468750
[ > a_2:=b3/a33;
[                                     a_2 := 0

```

```

> Q2(x):=a_0+a_1*P_1+a_2*P_2;
      Q2(x) := 1.400000000 - .8000000000 x
>
>
> zb:=plot([Q2(x)], x=0.5..2.9, color=[blue], style=[line]):
>
> plot([Q2(x)], x=0.5..2.9, color=[red], style=[line]);

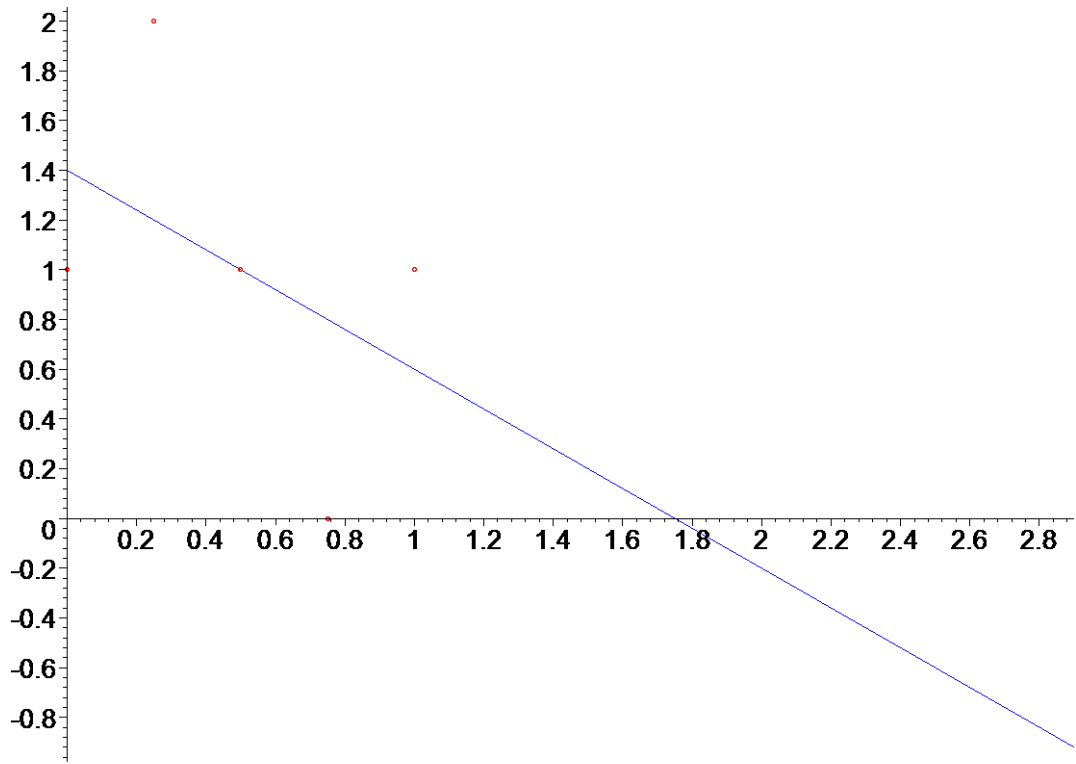
```



```

> display(plot([ZZ],style=[point],symbol=circle),z4,zb);

```



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